

Job Title	Lead Instructor, After-School 3D Art & Design Class (PT, Mill Valley)
Overall Responsibility	<p>You'll lead an after-school STEAM* enrichment class, "<i>3D Art & Design</i>," onsite at one or more elementary schools in Mill Valley. You'll use proven self-paced, self-guided online curricula to teach the elements of 3D art and design to bright, motivated kids in grades 3-5.</p> <p>You'll be joining a growing nonprofit that is bringing advanced education opportunities to Marin children.</p> <p>* <i>STEAM = Science, Technology, Engineering, digital Arts & Math</i></p>
Classroom Responsibilities	<ul style="list-style-type: none"> • You'll be lead teacher of each 75-minute weekly class session for 10-20 students in grades 3-5. You'll manage a small team of assistant coaches (typically a mix of parent volunteers and high school kids); you'll be responsible for your team showing up on time, prepared; you'll interact with school admin; you'll interact with the parents of your students. • You'll start by teaching a supervised pilot class in a camp-style program the week of Aug 10 for training and orientation purposes. Then, using the same curriculum, you'll teach weekly 75-minute after-school classes Sep-Oct, at one or more Mill Valley schools, expanding to teach the same class at more schools each week, with a target of five or more after-school and evening classes by later in the fall. The goal is to steadily increase teaching excellence and classes taught to leverage expertise and prep time across multiple schools. • One class takes about 2 hours/week of work, 60% in class, the rest in preparation, teaching team and parent communications.
Hours	Part-time: Initial commitment of 2 hours/week for one 8-week term, Sep-Oct. After school, roughly 3:00-4:15. Chance to increase up to 5 classes/week = 10 hrs/wk, and to extend for additional terms (Nov-Dec, Feb-Mar, Apr-May).
Qualifications	<ul style="list-style-type: none"> • Experience working with kids highly desirable. Experience as classroom teacher desirable but not required. • Traditional & digital 3D art knowledge and enthusiasm highly desirable. Degree or career experience in 3D art/design desirable but not required. • Autodesk knowledge desirable. • Proficiency with personal computers in general: good knowledge of browsers, wifi, use of laptops.
Skills & Competencies	<ul style="list-style-type: none"> • Teaching children; explaining 3D concepts; conveying enthusiasm and excitement; patience with learners; maintaining order; management of small team; being organized and on-time. • California standard school background check & TB test required.
Reports & Relationships	<ul style="list-style-type: none"> • Classroom: your students in grades 3-5; their parents; school admin assistant • Up: MVGATE Program Director for Mill Valley • Lateral: other lead instructors • Down: your small team of assistant coaches
Terms & Salary	1099 independent contractor. Compensation starts at \$60-300/week for 1-5 classes in Sep-Oct, with growth opportunities to teach more after school & evening classes, and even to recruit & train new Lead Instructors for <i>3D Art & Design</i> classes in other communities. Compensation can increase with good progress and performance.
Contact	Email < MVGATEHiring@gmail.com > with "3D" in subject ■