

MVGATE

Programming Minecraft Mods Camp



Getting Started

Choose a team-mate and decide whose account you will start working on. Switch often.

Connect to **Batman** wifi. Go to **mvgate.org/minecraft** and follow the first link.

You will land on a login page; your coach will bring you your login data.



The image shows a login page for 'ThoughtStem'. At the top left is a logo consisting of a stylized tree with glowing green nodes and the text 'THOUGHTSTEM' in white. The page has a dark background with green and blue vertical and diagonal stripes on the left side. In the center is a white rectangular box with a green border. Inside this box, the text 'Log In' is written in green. Below this, there are two white input fields: the first is labeled 'Email' and the second is labeled 'Password'. To the left of the 'Password' field is a green circular button. Below the input fields, there is a checkbox labeled 'Remember me' and a link that says 'Can't access your account?'. At the bottom of the box is a green button with the text 'Log In!'.

THOUGHTSTEM

Log In

Email

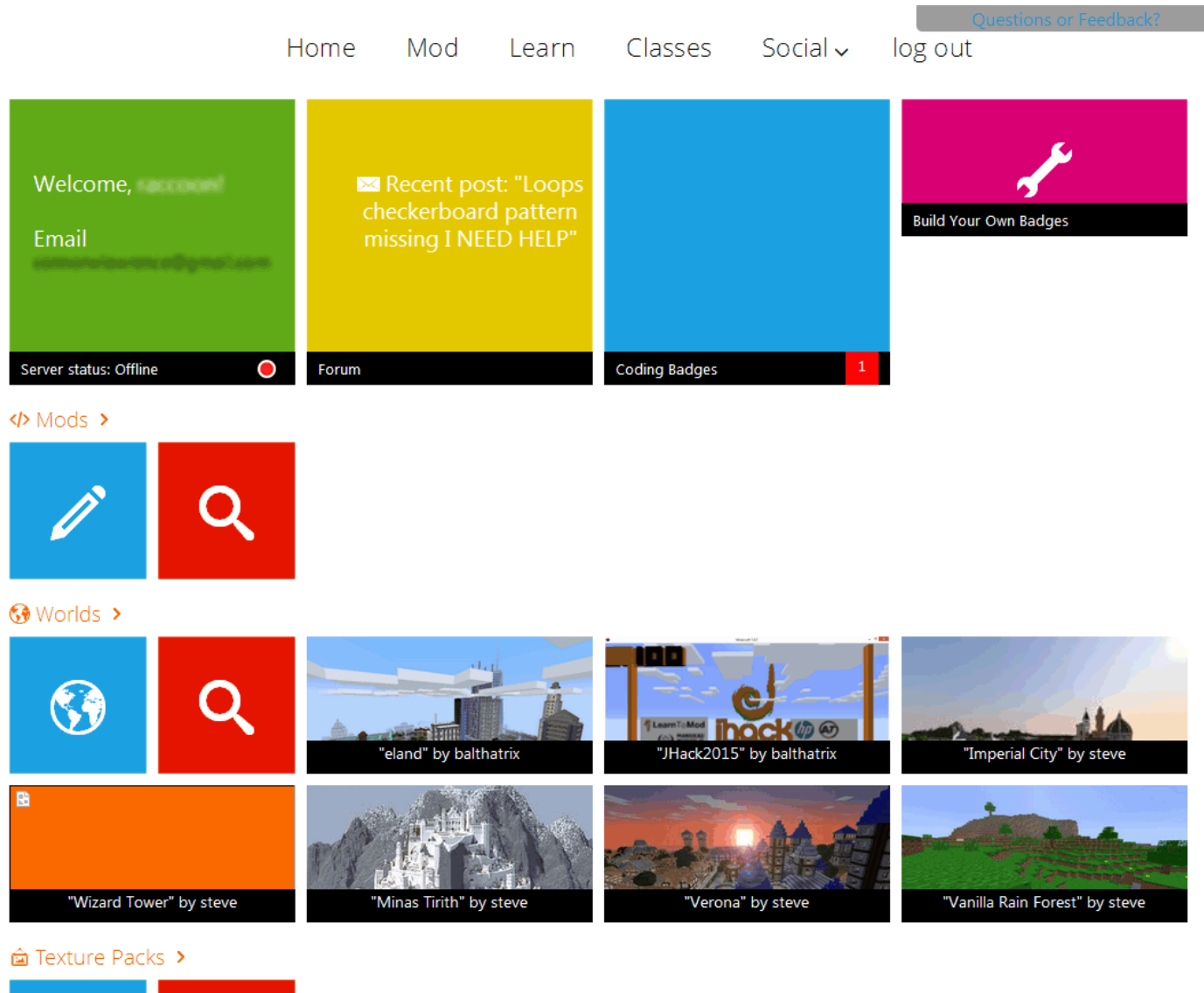
Password

☐ Remember me

[Can't access your account?](#)

Log In!

Once you've logged in, you'll go straight to your home page! From here we'll all start work.



Now, Connect to Minecraft...

Before you can even start modding Minecraft, you have to connect your Minecraft account to LearnToMod. That way, when you write mods on this website, you can load them into Minecraft. When you do this, the "Minecraft Connection" badge will automatically unlock.

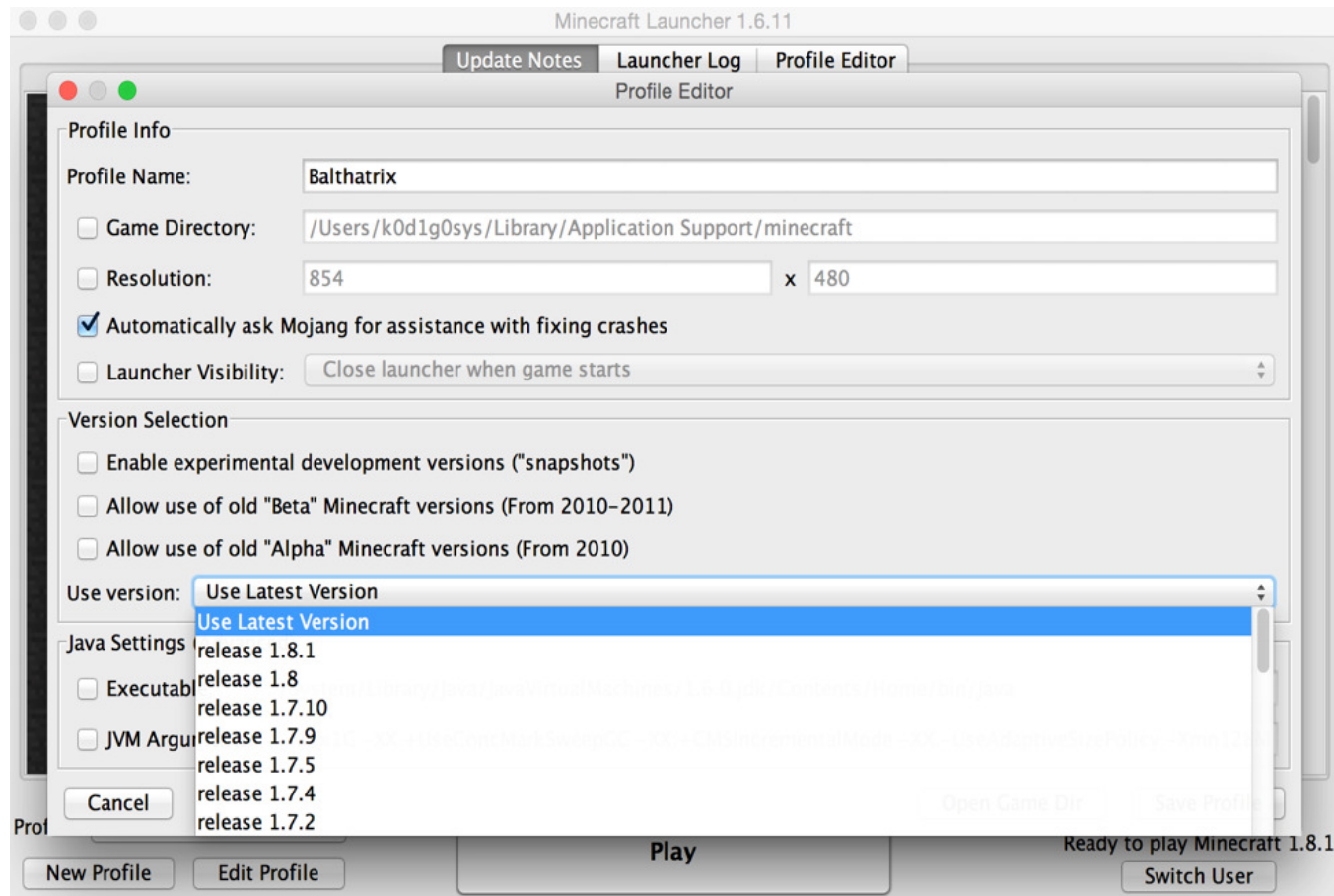
Step 1

Open Minecraft. If you haven't created a 1.8+ profile, or are unsure, click **New Profile**.



Step 2

Name your profile something you can remember, and where it says **Use Version**, select **Use Latest Version**. Then click **Save Profile** in the bottom right corner.



Step 3

Retrieve your Minecraft username, which can be seen on the Minecraft launcher as circled below.

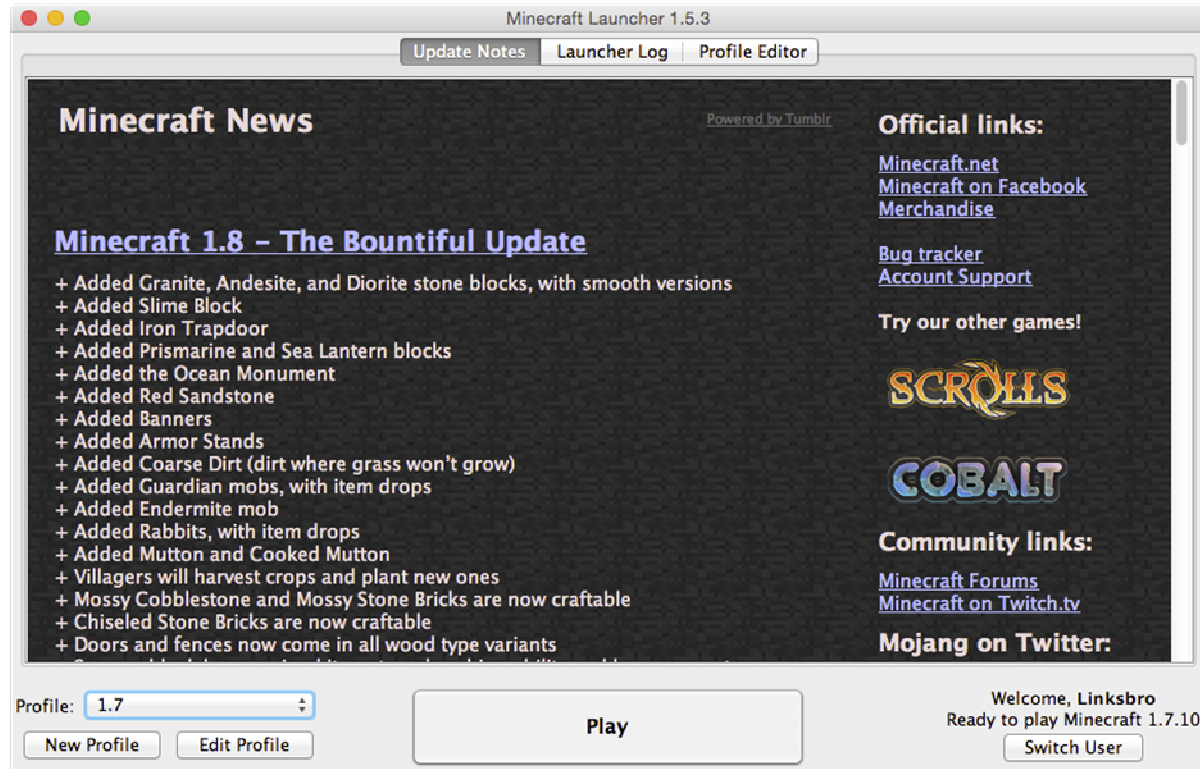


Enter the minecraft username below, and press **Connect**.

Connect

Step 4

Now, make sure you select the profile you have just created, and hit **Play**.



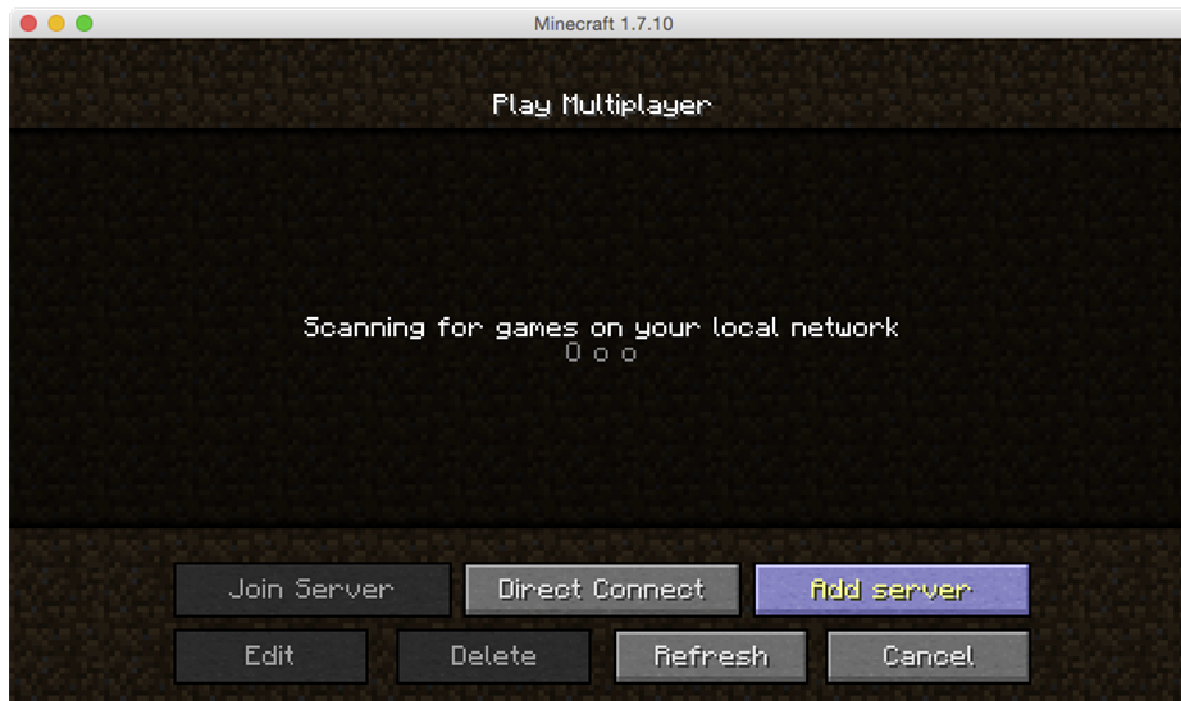
Step 5

Hit **Multiplayer**.



Step 6

Select **Add Server**.



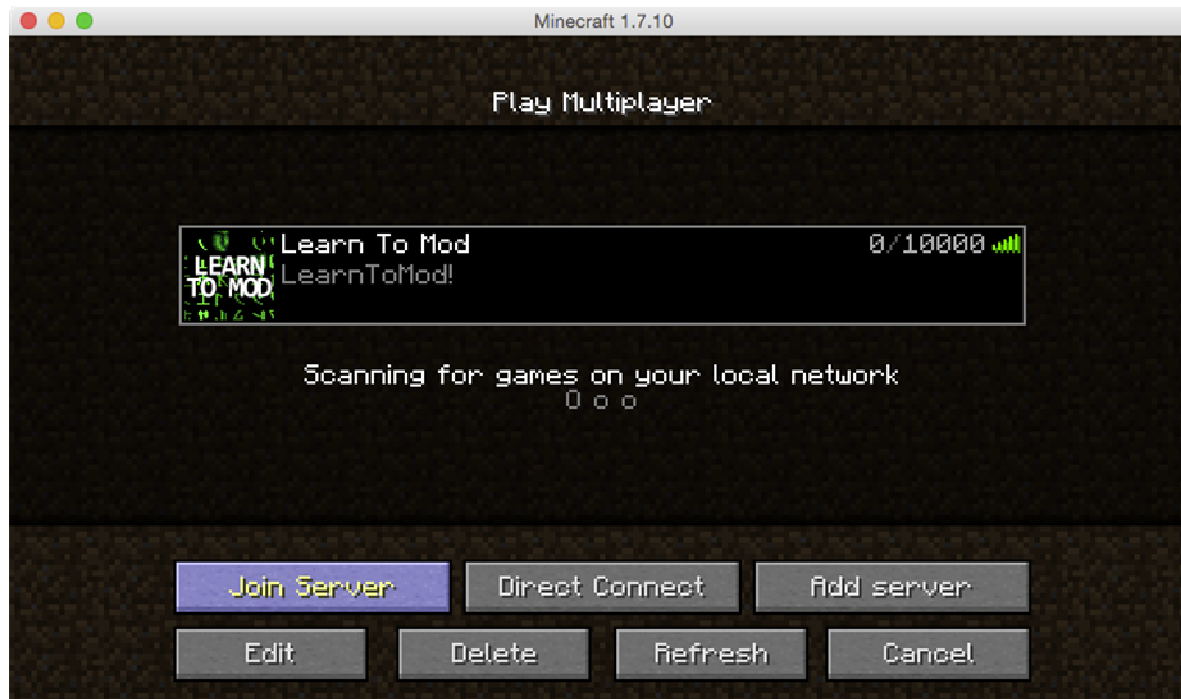
Step 7

Name the server something you can remember - Learn To Mod is a good choice. For the Server Address, place in the address in the picture (**play.learntomod.com**). Then hit **Done**.



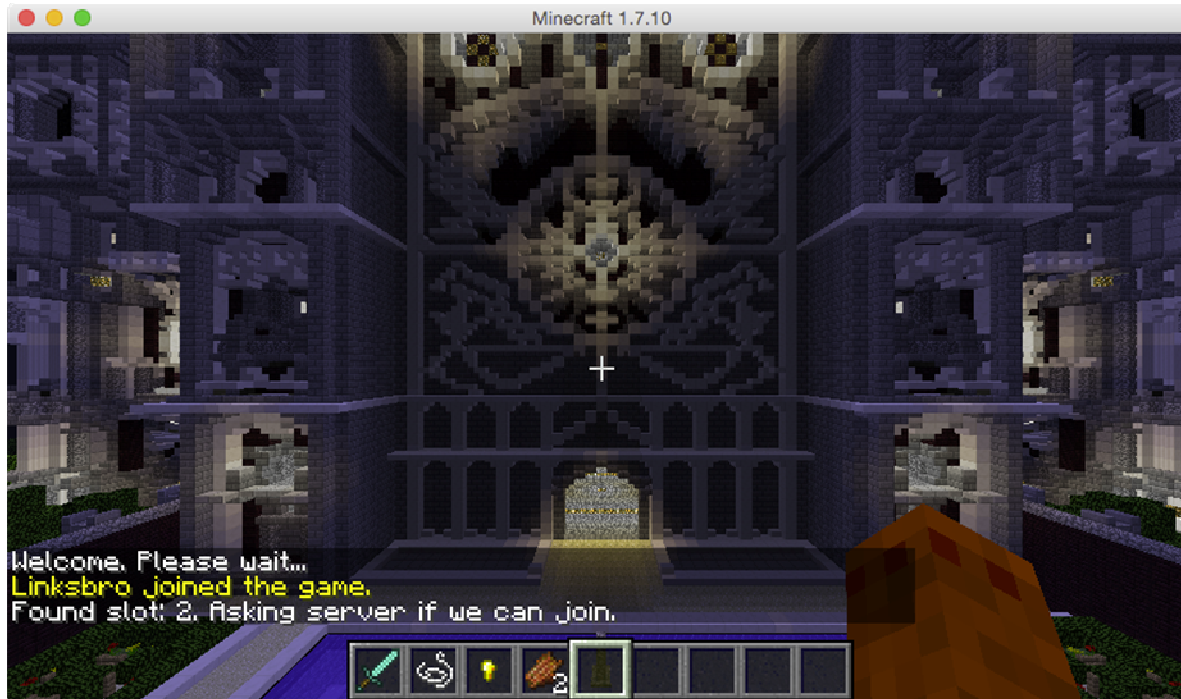
Step 8

Now, you can either double click on the new server entry, or select it by clicking once, and hitting **Join Server**.



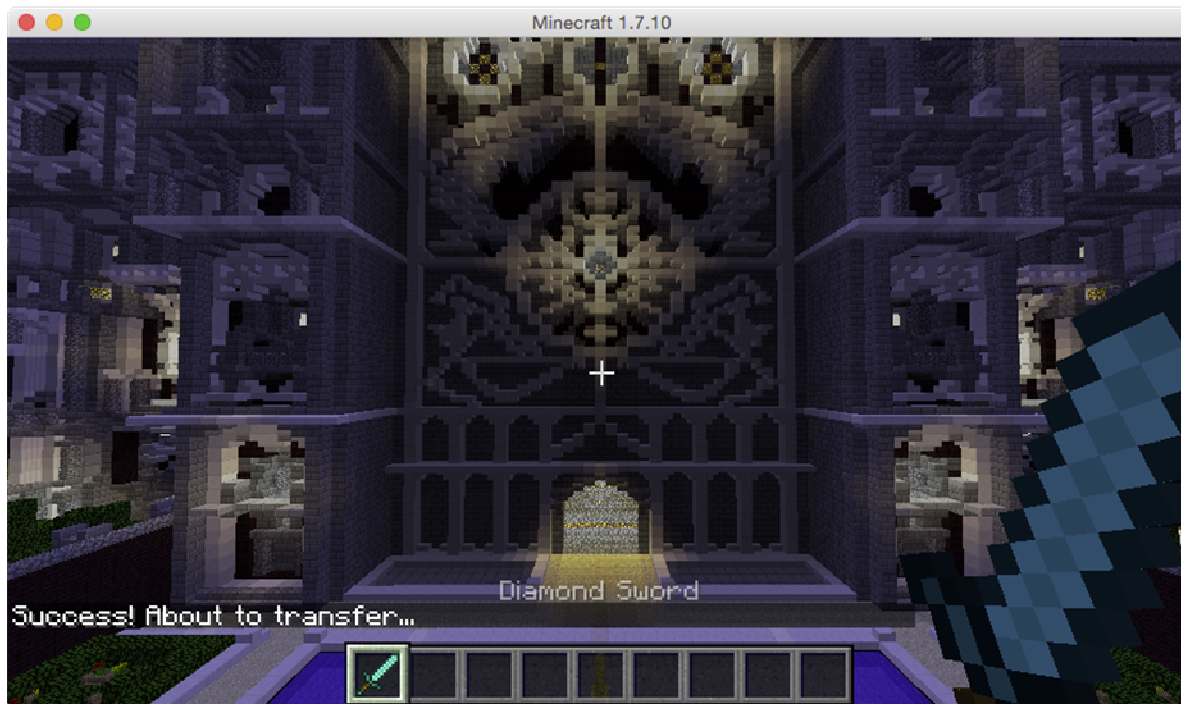
Step 9

The main server will get your private server ready.



Step 10

Once you see the **Success** message you will be transferred to your server.



Step 11

You will now jump worlds into your own private server!

For more instructions, see the first few badges.

